Throughout the units children will be:

Exploring and developing ideas.

Record and explore ideas from first hand observations

Ask and answer questions about the starting points for their work

Develop their ideas – try things out, change their minds

Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities

Evaluating and developing work.

Review what they and others have done and say what they think and feel about it.

Identify what they might change in their current work or develop in future work Annotate work in a sketchbook.

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| Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.  Question and make thoughtful observations about starting points and select ideas to use in their work.  Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. |

Art and Design

Year 1/2 Scheme of Work

Boltons C of E School

May 2014

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|  | AUTUMN | SPRING | SUMMER |
| Year 1 | Ourselves and our school – painting and drawing - Portraits – digital photography  Refer to Picassso | Jungle adventure – collage and painting  Refer to Henri Rousseau | Fabulous food – sewing, printing and collage |
| Key skills | Record visual information with digital camera or video  Painting – learn primary colours and mix to make different shades and tones  Use a variety of brush sizes and learn basic brush care – washing and storing – not putting upside down in pot!  Learn basic proportions of head and body | Develop ideas using internet  Work on different scales.  Work collaboratively – class collage  Create collage using a range of media eg magazines, photocopies, magazines and plain paper  Arrange and glue accurately  Fold and crumple paper  Select appropriate materials  Arrange shapes  Use textured materials to effect | Print using a variety of materials/objects on different surfaces – paper and fabric  Produce simple mono print  Produce repeated pattern  Print by using printing block eg funky foam or collograph  Use ICT to produce repeated pattern  Experiment with over printing learning to wait until previous layers have dried.  Match and sort fabrics and threads  Cut fabric  Apply shapes in a range of joining techniques eg gluing, running stitch buttons  Apply decoration eg buttons, feathers etc |
|  | Fire - Colour and patterns – bonfire night and fireworks – printing  Make different patterns – look for patterns in nature  Patterns by printing | The weather today is.. – painting  Refer to Turner’s dramatic skies | The sea –trip to Maryport or Allonby models and collage |
| Key skills | Use simple graphics package  Use different media to create specific effects eg chalk for smudging, tissue and collage for crumpled flames, splattered paint for movement in pictures.  Print using a variety of materials/objects on different surfaces – paper and fabric  Produce simple mono print  Produce repeated pattern  Print by using printing block eg funky foam or collograph | Mix a range of colours and shades  Use appropriate brush sizes  Recognise that skies get darker/deeper in colour towards the top and that skies meet the horizon  Begin to appreciate that clouds are darker at the base and have generally a flat base and fluffy top | Record visual information with digital camera or video  Painting – learn primary colours and mix to make different shades and tones  Add texture to paintings by adding sand etc  Match colour to actual object  Create collage using a range of media eg magazines, photocopies, magazines and plain paper  Arrange and glue accurately  Fold and crumple paper  Manipulate materials by rolling and kneading  Manipulate a material for a purpose  Understand basic health and safety of materials and tools  Use simple 2D shapes to create a 3D shape  Change the surface – eg make a tile, of malleable material  Select appropriate materials  Arrange shapes  Use textured materials to effect |
| 2 | Take a walk – landscape painting - digital photography – fantasy landscapes | Favourite animals – sculpture and painting – | Homes and houses – textiles and collage and printing |
| Key skills | Record visual information with digital camera or video  Painting – learn primary colours and mix to make different shades and tones  Use a variety of brush sizes and learn basic brush care – washing and storing – not putting upside down in pot!  Learn basic perspective – trees get smaller the further they are away | Use simple graphics package  Manipulate materials by rolling and kneading  Manipulate a material for a purpose  Understand basic health and safety of materials and tools  Use simple 2D shapes to create a 3D shape  Change the surface – eg make a tile, of malleable material | Print using a variety of materials/objects on different surfaces – paper and fabric  Produce simple mono print  Produce repeated pattern  Use built environment to produce repeated patterns  Take wax crayon rubbings  Print by using printing block eg funky foam or collograph  Experiment with over printing learning to wait until previous layers have dried.  Create collage using a range of media eg magazines, photocopies, magazines and plain paper  Arrange and glue accurately  Fold and crumple paper  Select appropriate materials  Arrange shapes  Use textured materials to effect |
|  | Shadows of the night – silhouettes and atmosphere. Lots of work based on owls and silhouettes of trees. | Tell me a story – illustration – painting  Refer to Beatrix Potter and other well known children’s book illustrators. Illustrate their own book. | Monstrous dragons  Shapes and models – sculpture  Paint and draw too |
| Key skills | Work on different scales  Work collaboratively – class collage  Create collage using a range of media eg magazines, photocopies, magazines and plain paper  Arrange and glue accurately  Fold and crumple paper  Select appropriate materials  Arrange shapes  Use textured materials to effect  Teach to draw trees – wider trunk at base and forking branches – use trees by preschool to observe. | Painting – learn primary colours and mix to make different shades and tones  Match colour to object  Paint from still life  Compare different paint types – water colour and poster. | Create threads by plaiting  Manipulate materials by rolling and kneading  Manipulate a material for a purpose  Understand basic health and safety of materials and tools  Use simple 2D shapes to create a 3D shape  Change the surface – eg make a tile, of malleable material |